Effective October 1, 2003												
	·	CLAIMS A	SMALL I	ENTITY	OR	OTHER SMALL						
TO	TAL CLAIMS	}	3/					RATE FEE		7	RATE	FEE
FC	)R		NUMBER FILED		NUMBER EXTRA			BASIC FE	E 385.00	OR	BASIC FEE	770.00
TC	TAL CHARGE	ABLE CLAIMS	3/ minus 20=		• //			XS 9=		OR	X518=	
INDEPENDENT CLAIMS			2 minus 3 =					X43=		OR	X86=	
ML	ILTIPLE DEPE	NDENT CLAIM P	RESENT					+145=		1		
·if	the difference	e in column 1 is	ess than zero, enter "0" in			olumn 2		TOTAL		OR	TOTAL	
			·	L,	JOR		THAN					
Q-/1-07 (Column 1) (Column 2) (Column 3)								SMALL	ENTITY	OR	SMALL	
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHI NUME PREVIO PAID F	BER	PRESENT EXTRA	H	RATE	ADDI- TIONAL FEE	D	RATE	ADDI- TIONAL FEE
MON	Total	. 23	Minus	-31	<i>'</i> .	= .	{	XS 9=	1	OR	X\$18=	
ME	Independent	. 4	Minus	4				X43=	1	OR	X86=	7
	FIRST PRESENTATION OF MULTIPLE DEPENDENT C			CLAIM			+145		OR	+290=		
								TOTAL			TOTAL	
	•	(Column 1)		(Colum	nn 2)	(Column 3)		ODIT. FEE	<u> </u>	Jon	ADDIT. FEE	
AMENDMENT B	19/11/01	CLAIMS REMAINING AFTER AMENDMENT	MS HIGHE NING NUMB R PREVIOU		ST IER USLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	120	Minus	5	31	= \ '		XS 9=	1	OR	X\$18=	
	Independent	NTATION OF MU	Minus	ENIDENT	CLAIM	-		X43=		OR	X86=	
9	28, 31, 32,		· ·	ENDENT	COAINI	<del></del>	۱ [	+145=		OR	+290=	
. 10								TOTAL		OR	TOTAL ADDIT. FEE	
		(Column 1)		(Colum	n 2)	(Column 3)					•	
MEN		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUMB PREVIOU PAID F	ER USLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	•	Minus	**				X\$ 9=		OR	X\$18=	
	Independent	•	Minus	***		=	<b> </b>	X43=		OR	X86=	
`	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM											
* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.											+290=	
Million Market and Company Cold Cod Market Constitution C											TOTAL ADDIT. FEE	<u>·</u>
1	he "Highest Num	ber Previously Paid	For (Total or	Independer	nt) is the	highest number	foun	nd in the ap	propriate bo:	in colu	JMN 1.	

Application or Docket Number